## Reflejos (Chapter 1)



RACE
GOOD
READY
POINT
KARATE
LEAGUE
SURFING
TO FEEL
TO THROW
CHECKERS
ADVERSARY
to have to
MALE WINNER
TO FALL DOWN
TO SCUBA DIVE
TO BE SCARED OF

GAME GOAL
RULE TO BE
DARTS FIELD
ROUGH ALIVE
TO WIN
PRETTY
TO PLAY
ARCHERY
to Leave
TO SHOWER
fREE TIME
TO WAKE UP
MALE PLAYER
SCUBA DIVING
FEMALE ATHLETE
TO BECOME ANGRY

ROWING
HOMERUN
SPOILED
HANDSOME
STRENGTH
TO GET IN
GAME MOVE
DEDICATION
TO BE SLEEPY
PLAYING CARDS
TO FALL ASLEEP

## Solution



