## Puntos de partida (Chapter 9)



TEAM
HOBBY
SCHOOL
TO WIN
TO WALK
TO SWEEP
AS A CHILD
TO GET BORED
PLAYER (MALE)
ADDRESS (NOUN)
WASHING MACHINE
ERA, TIME (PERIOD)
AS A YOUTH, AT A YOUNG AGE TO RING, TO SOUND (A BELL, ETC.)
stove
TO RUN
TO HIT
TOASTER
TO FIGHT
TO SKATE
COFFEEMAKER
TO BE BORING
CLOTHES DRYER
TO ROLLERBLADE
BABYSITTER (MALE)
BABYSITTER (FEMALE)
BORING (TEDIOUS), DIFFICULT

WHILE
SOCCER
TO SKI
CYCLING
TO CLEAN
CHILDHOOD
GAME, MATCH
TO MAKE PLANS
TO GO TO A BAR
PLAYER (FEMALE)
TO PRACTICE, TRAIN
GRADE (YEAR IN SCHOOL)
TO LEAVE BEHIND (IN A PLACE)

## Solution

$$
\begin{aligned}
& \text { PCOPW ALEUCSERAIUQSET } \\
& \text { SERABURRIDOGYYBARRER } \\
& \text { V M K T R LESARTNEIMGJNWU } \\
& \text { M A GIK T A SRIPWMKCXRCOY } \\
& \text { NGINPOAVRAPNÓICIFAMW } \\
& \text { H I U A ES R C A I NMNERA JE DP } \\
& \text { RKN N G T EOADREIIW FDKAO } \\
& \text { OCVEAA N V DFORRLPDES JF } \\
& \text { D Z L N R D I W P I ERUTLXNSUD } \\
& \text { ASPLSONORXTTABNKIAGI } \\
& \text { GKEIX R R SMANTELAEN CAR } \\
& \text { U B ENO ATSESBVARODOODE } \\
& \text { J J H EANAQRCIN C PABWPOC } \\
& \text { D G B A DLUF JFALUZRNTÉRC } \\
& \text { KEUUD I PGUVKDCAEAOÚA I } \\
& \text { S P JNPGORNTZVOIR NESFÓ } \\
& \text { LL P O A D M Y ELSARRRCIILEN } \\
& \text { I EMNVMOYYCXERNAMENEW } \\
& \text { V B AN P ESADOAD ERANITAP } \\
& \text { QRGNIMNTBCOHRRANIMAC }
\end{aligned}
$$

