

Realidades 3 (Chapter 1)

U F W P K D E R E F U G I O C M U G P Z
L W T U Y U N U O A X E S R E D R E P A
N P H R G R T A S N F G L R V E O Z R E
N A O X U O R C O I N K R A V E K T M A
K N I D E E E O M M O M L A F D N P X P
P O Q C J J N R R A J L T O N O T Z R S
A T Y W A U A O E D E M R Y C I W H I G
R R R R R H R S H O A T Y M X O Z V Í A
T E E A E Y S M I V A R R E I S E O S T
I I D T N Z E X R A G U L R E N E T A E
C S E S E K K B A L P R I N C I P I O M
I E C U T A L C A N Z A R E R R A C N E
P D U S B Í T B P A S A R L O B I E N D
A I S A O P L A P A R E C E R E V C B A
N N A T U R A L E Z A X V A D L U O H L
T B V B O P R X A U L N T U W R S B W L
E B L J M A G Z B Z K O X Y R Q A H F A
D K I Q D A I N O M E R E C U Z O J H B
J G A N R E T N I L B V A E L X A G E M
Q B A E S C A L A R X A A L U J Ú R B D

HARD	TOWARD	TO BEAT
A WHILE	AGAINST	EXCITED
THIS WAY	THE HAIL	THE GOAL
THE ROCK	TO CLIMB	TO SCARE
TO TRAIN	TO REACH	TO OCCUR
THE RACE	TO APPEAR	THE MEDAL
BEAUTIFUL	THE TROPHY	THE NATURE
ONCE THERE	THE DESERT	THE VALLEY
THE THUNDER	TO GET LOST	THE COMPASS
THE CEREMONY	THE LANDSCAPE	TO TAKE PLACE
THE FLASHLIGHT	THE PARTICIPANT	TO WALK/TO MOVE
TO OBTAIN/TO GET	AT THE BEGINNING	THE MOUNTAIN RANGE
TO HAVE A GOOD TIME	THE WOODS/THE FOREST	THE REFUGE/THE SHELTER
TO STOP (DOING SOMETHING)		

Solution

