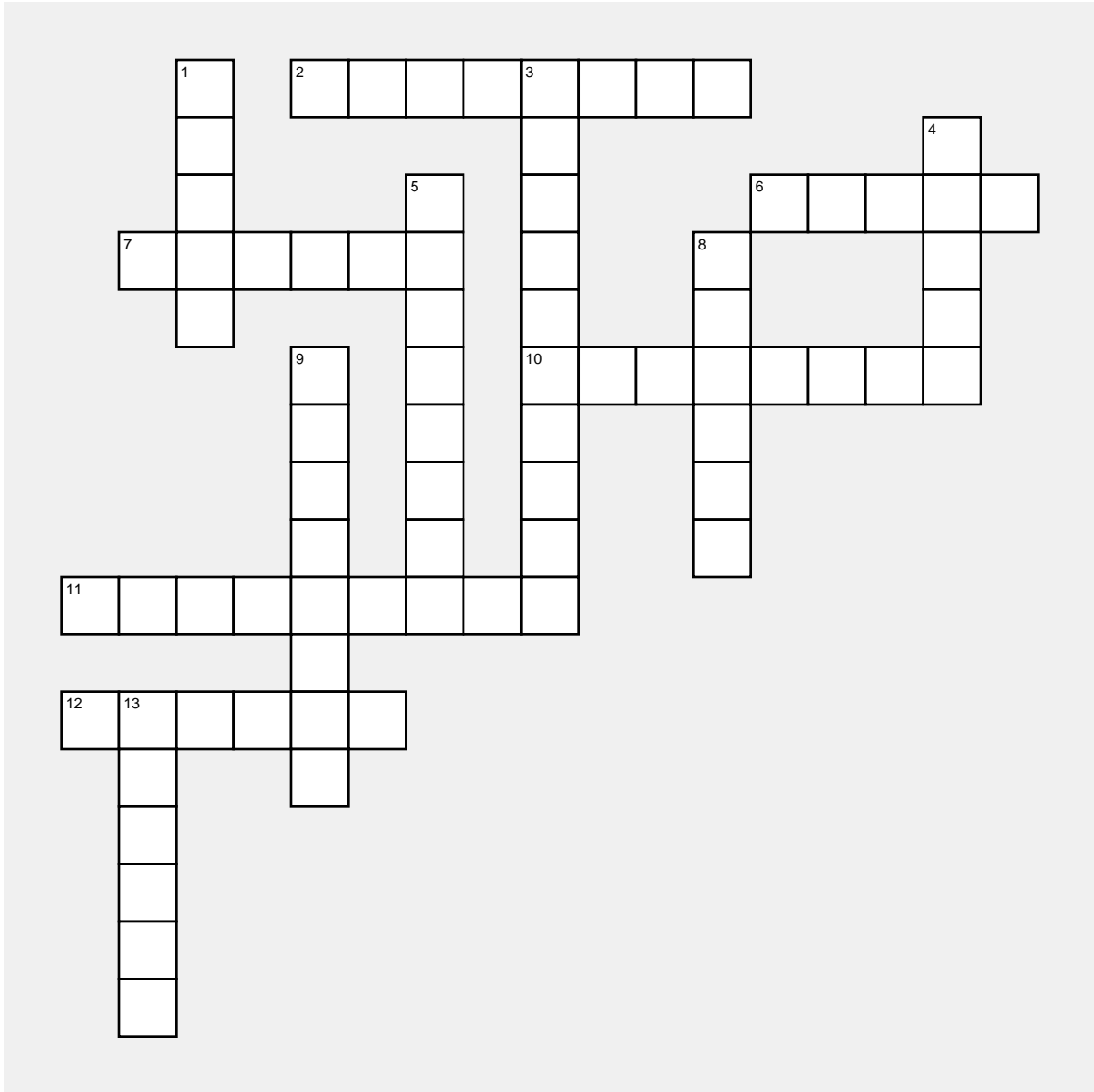


Dime Uno (Chapter 5-2 part 4)



Horizontal

- 2) TO REMEMBER
- 6) TO PLAY (GAME)
- 7) TO THINK, INTEND
- 10) TO UNDERSTAND
- 11) TO FIND
- 12) TO WEAR, CARRY

Vertical

- 1) TO BE ABLE, CAN
- 3) TO RECOMMEND
- 4) TO PAY
- 5) TO PREFER
- 8) TO WANT
- 9) TO REALLY LIKE, LOVE
- 13) TO CALL

SOLUTION

